

## Passing Plays

Event	Offense	Defense
<i>The Huddle</i>	The offense plans a passing play so it will have one of the wide receivers sprint forward about 2 yards, suddenly run perpendicular for a few seconds, and then take off towards the endzone. Meanwhile, the offensive linemen will hold the defensive rushers to protect the quarterback and give him time to locate the open receiver and pass the ball to him.	Anticipating a pass given that it is only first down and the offense is a team that likes to throw the ball, the defense will assume that at least one of the wide receivers will try to run far to catch and advance the ball a lot. A fast defensive back will cover the best receiver on the offense while other defensive backs are positioned further down the field just in case the ball is passed to other receivers far away.
<i>The Start of the Play</i>	The quarterback yells a series of numbers and then "hike!" to get the ball snapped. Once the ball is in his hands, the quarterback who moves back away from the line of scrimmage to make some distance from the linemen. The wide receiver makes his patterns on the field to get away from his defender. When the quarterback sees the receiver open, he throws the ball aimed a few yards ahead of the receiver since he is running forward towards the endzone.	Seeing the quarterback "dropping back" from the line of scrimmage is a confirmation to the defense's suspicions that a passing play is occurring. The defensive linemen rush to break through the wall of offensive linemen to try to sack the quarterback. As for the defensive backs, they get into their territories down the field as one of them attempts to keep up with the fast moving wide receiver. However, he doesn't want to touch the receiver because if the ball is thrown his way, a passing interference foul may be called.
<i>The Stoppage</i>	The wide receiver runs a little faster knowing that the ball will land a further down the field, leaps into the air, and makes a spectacular catch. As he lands, he knows that he must both try to outrun his defender and/or brace for a tackle by him.	The defensive back sees the ball fall into the receiver's hands. While that disappoints him, he knows that he can prevent the receiver from carrying the ball any further by tackling the receiver and thus ending the play.

## Running Play

Event	Offense	Defense
<i>The Huddle</i>	It is third down and the team needs one more yards for a touch down. Since the odds of breaking through the group of linemen to gain that extra yard far outweigh the risks of passing, a running play is chosen. Since the ball is to be advanced through the linemen, the offensive linemen must push the defense back far enough to allow some room for the ball carrier to net the yardage.	The defense realizes the odds of the offense as well and plans a defensive strategy that will counteract the offense's attempt to break through the center. They mount a formation placing nearly every available player near the center of the ball and hope to keep the offensive linemen at bay.
<i>The Start of the Play</i>	"Hike!" yells the quarterback and the minute he receives the ball, he hands it off to a fullback since his strength can help him break through the linemen. So the running back begins negotiating players as he gets closer to the linemen.	Seeing the running back with the ball, the linemen switch their targets onto him. Meanwhile, the cornerbacks also notice the running play and come in close to insure that the ball carrier does not decide to run off to the sidelines and advance that way.
<i>The Stoppage</i>	Gritting his teeth, the running back finds himself pushing the backs of the offensive linemen as they try to gain some room for him to run.	The trap is set as all the defensive players converge on the running back. Finally, the running back is exposed when a linemen leaves a hole for other defenders to come in and tackle him and the play ends with no gain in yards and thus no touchdown for the offense.